

A Modeling Approach to Untangling the Complexity of Space R&D Portfolio Management Decisions

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R&D Investment Problems

NASA's Mission to "pioneer the future in space exploration, scientific discovery and aeronautics research" requires technological innovation; yet current performance is inadequate (Fig. 1). Although multiple innovation systems have been tried (Fig. 2), there remains a fundamental lack of understanding of how innovation actually happens in institutions like NASA.

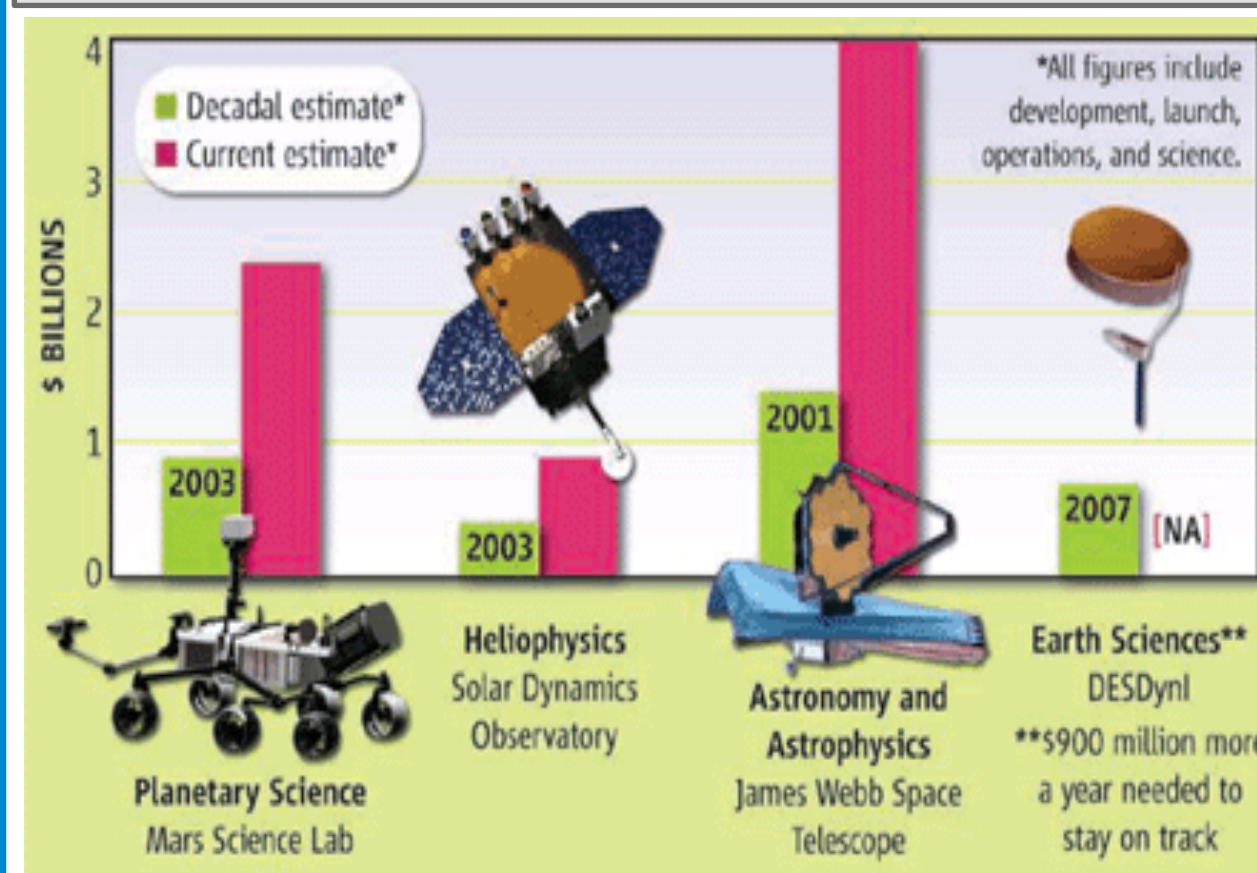


Figure 1: Current Performance
Lawler, A. (2009). Trouble on the Final Frontier: NASA's scientific missions have enjoyed spectacular success. But significant cost overruns and launch delays jeopardize future missions. Science, 324.

Method Category	Included Methods	Representative	Feasible	Acceptable	Scalable
Qualitative Portfolio Methods	Roadmapping, Strategic Budgeting, Heuristics	Moderate	Good	Good	Moderate
Quantitative Portfolio Methods	Decision Tree Analysis, Real Options Analysis, Game Theory	Poor	Moderate	Moderate	Moderate
Optimization Portfolio Methods	Linear / Non-linear, Integer, Dynamic, Goal, Stochastic, Puzzy	Moderate	Moderate	Moderate	Good
Overall		Moderate	Poor	Moderate	Good

Table 1: Portfolio Method Summary
Wicht, A.C., and Szajnfarder, Z. (2014) "Portfolios of promise: a review of R&D investment techniques and how they apply to technology development in space agencies" Space Policy http://dx.doi.org/10.1016/j.spacepol.2014.03.003

Traditional portfolio methods cannot solve this problem. Therefore, we need a modeling framework that captures the relevant dynamics:

- Mismatched technical project time cycles
- Returns have long timeframe with uncertain value
- Human matching with R&D and projects

Objective

Develop a model that is grounded in our empirical observations that actually matches how the system works so that we can answer questions about technology funding, mission planning, and workforce allocation.



Figure 4: Model Overview

Innovation Landscape

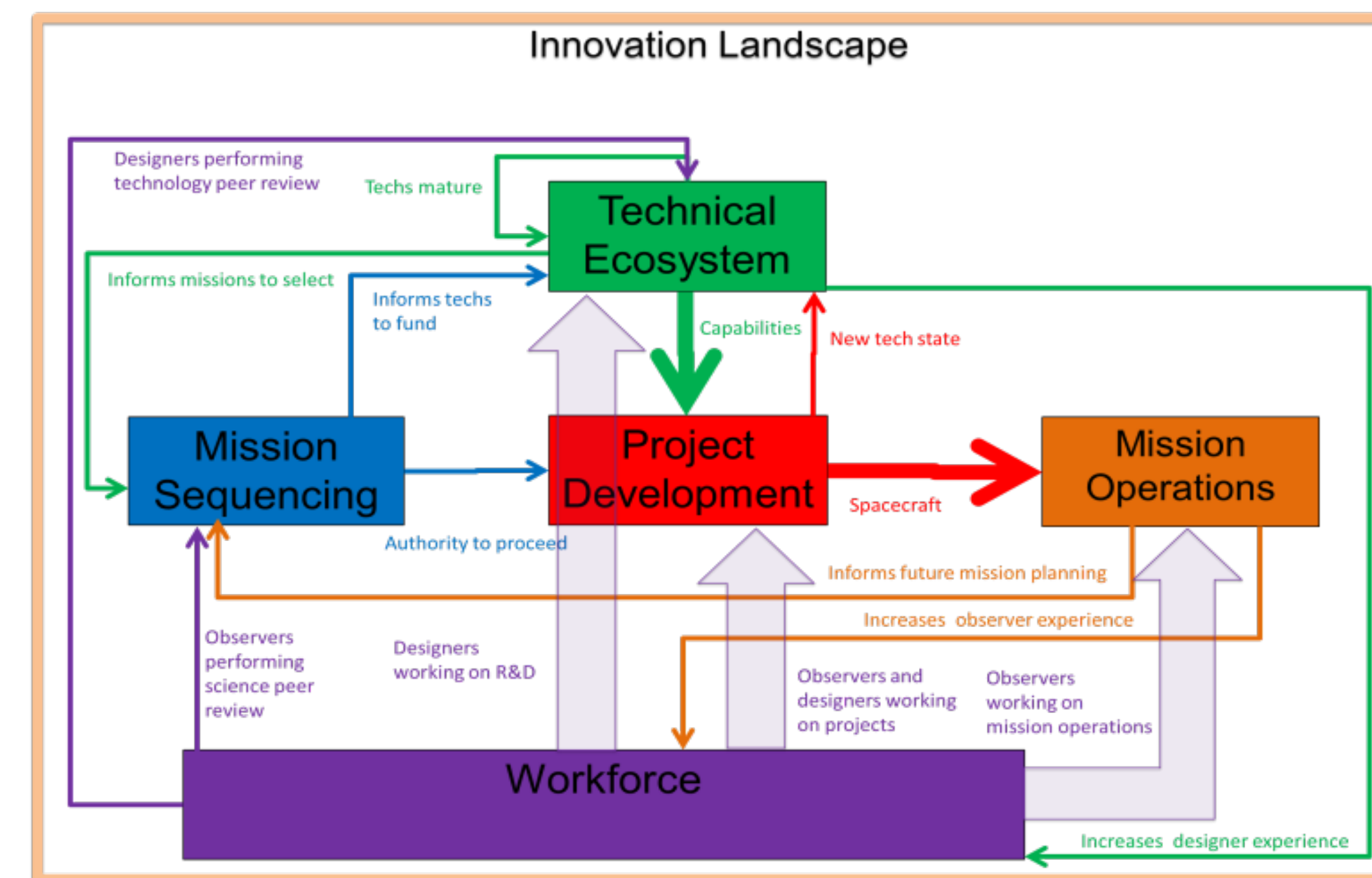


Figure 5: In-Depth Model

- Combines workforce, technologies, and missions together in a single framework
- Multiple different types of interactions, occurring at different time scales
- Each module affects the evolution of the other modules

Workforce

- Each member of the workforce has 2 types of parameters:
 - Time Allocation & Knowledge Distribution
- For now we consider 2 types of members of workforce:
 - Observers
 - Scientists who research & analyze data
 - Understand mission priorities, some awareness of developmental technologies
 - Generally work as project scientists and on flight projects
 - Some Observers sit on Decadal Survey Review Panels
 - Designers
 - Build new instruments through R&D and project work
 - Expertise with particular types of technologies
 - Some awareness of new mission concepts
 - Understand technology needs stemming from project work
 - Some Designers sit on Technology Peer Review Panels

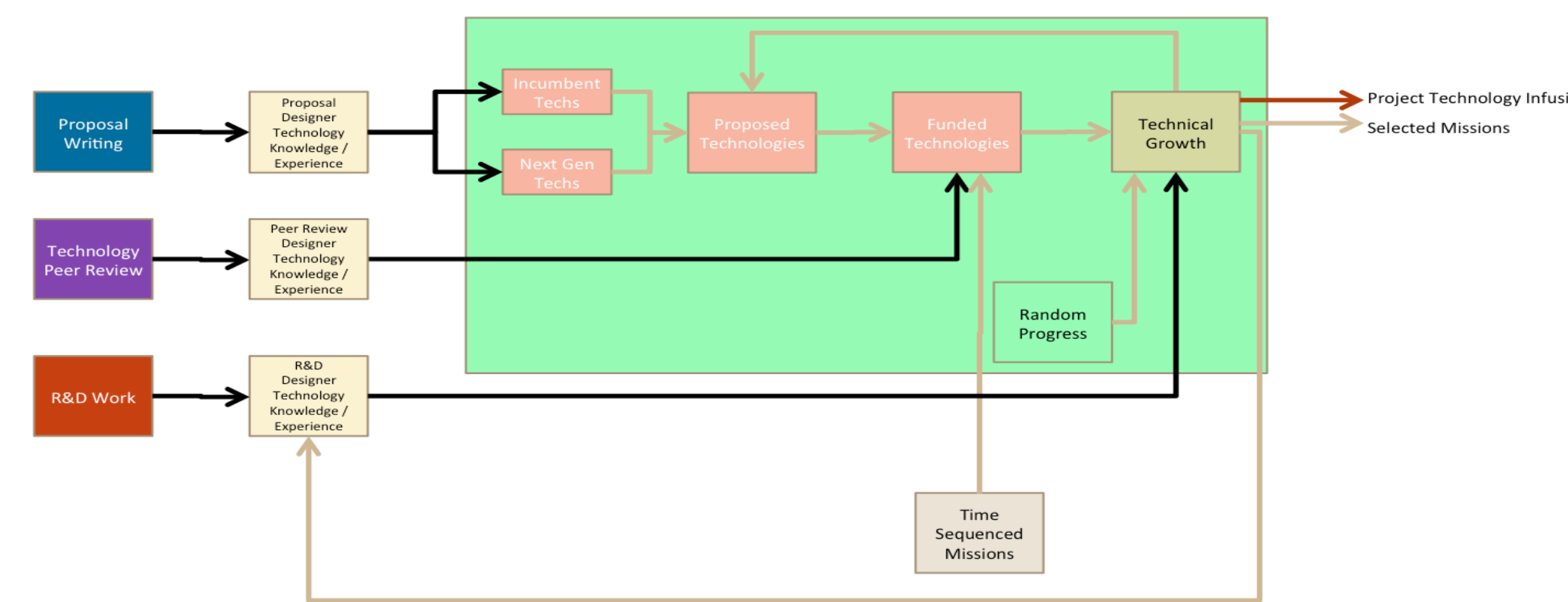


Figure 6: Workforce

Mission Sequencing

- Abstraction of decadal survey process, whereby new missions are selected once per decade
- Input: missions that the "community" wishes to fly
 - Prioritizes a subset of them, and slots them into future mission opportunities.

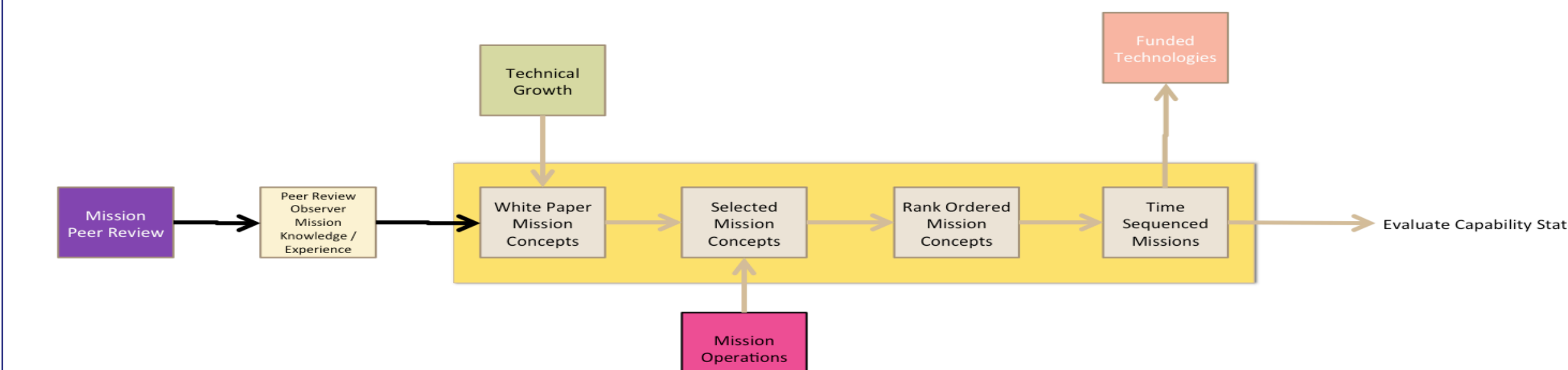


Figure 7: Mission Sequencing

Project Development

- We define projects as being the associations of specific sets of technologies with specific missions
- For each technical capability associated with a particular mission, evaluate whether you think the new version of the incumbent technology or the next generation technology will be at a greater capability level

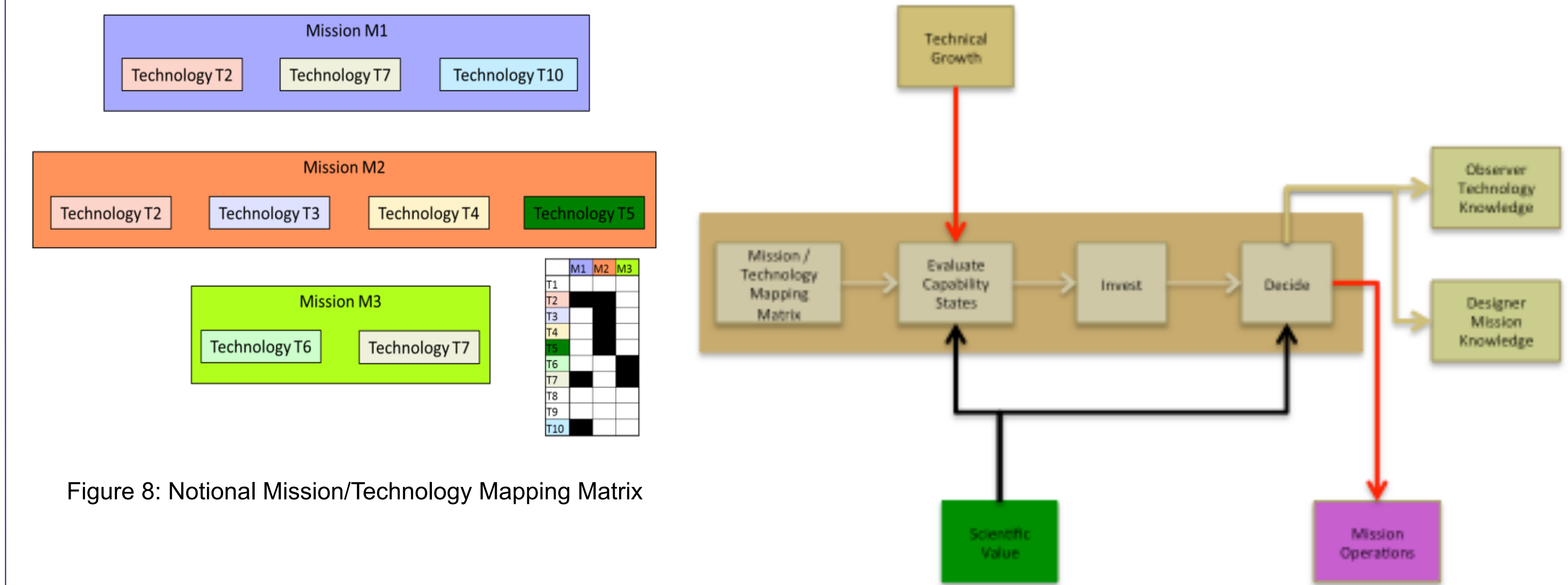


Figure 8: Notional Mission/Technology Mapping Matrix

Figure 8: Project Development

Mission Operations

- Missions launch into space, with the output being science value. Spacecraft are built and operationalized so that they can collect data, which is analyzed by scientists and hopefully leads to discovery.
- Difficult to quantify, but we can make certain assumptions to get to proxy measures for generated scientific value over time.

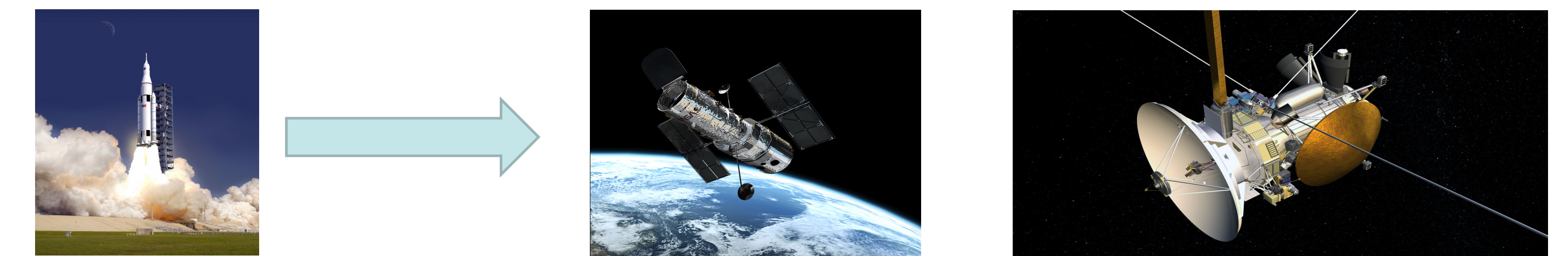


Figure 9: Mission Operations

Initial Results

Average Number of Operationalized Technologies over 20 Years as Average Time Between Missions Varies & Average Percent of Technologies Chosen that are Next Generation vs. Average Time Between Missions

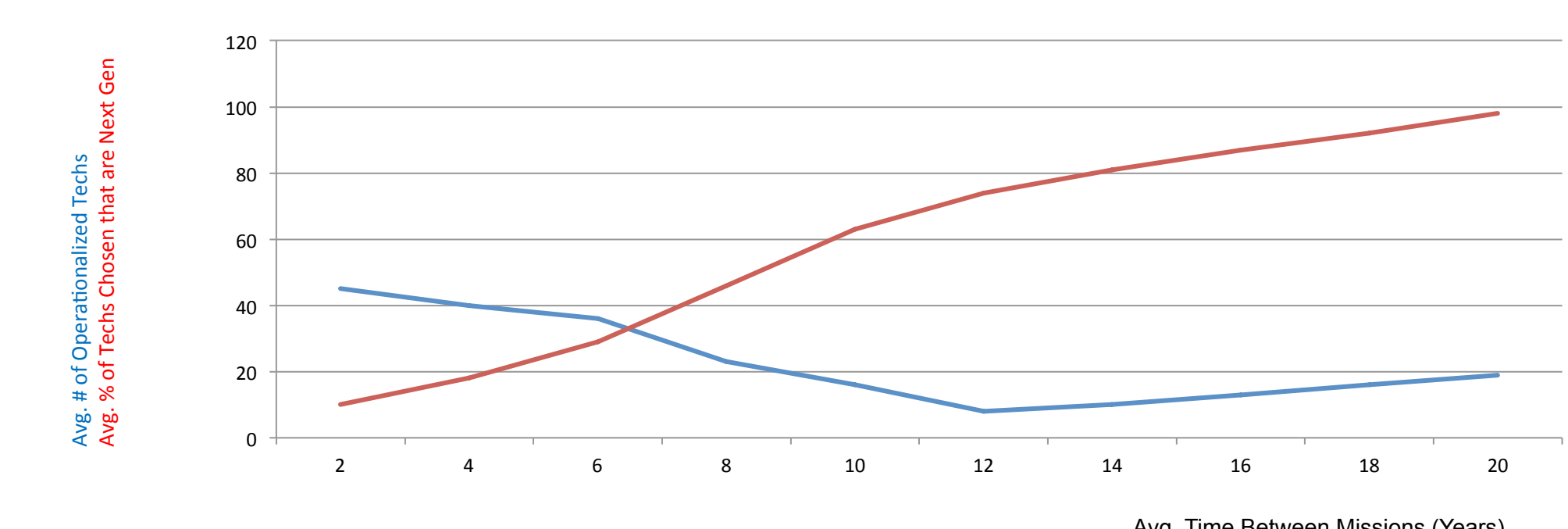


Figure 10: Tradeoffs between Mission Frequency and Technological Progress

- There is a trade-off between mission frequency and technology advancement
 - As mission rate increases, more technologies become utilized in space, but there are smaller technological leaps due to less effort towards R&D
 - As mission rate decreases, fewer technologies become utilized in space, but there are larger technological leaps due to greater effort towards R&D
- Long term health of organization suggests emphasis should be placed towards technological growth

Future Work

- Test narrowing vs. spreading of investments
- Understanding implications of changing workforce policies
- Assessing the overall impacts of changing the set of technologies flown on a particular mission